

Algebraic Structures and Polynomials

CS70 Summer 2016 - Lecture 7C

Grace Dinh

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UC Berkeley

Review: Chinese Remainder Theorem and Blum Coin Flipping

Algebraic Structures: Groups, Rings, and Fields

Galois Fields

Polynomials

Applications: Secret Sharing and Erasure Codes

Motivation

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Define *algebraic structures* through axioms that define how they behave.

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Notice that there no commutativity requirement. “ \cdot ” may be non-commutative! If it is commutative, we refer to the group as *abelian*. Formally, Abelian groups must satisfy requires another axiom:

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Also, note that $+$ doesn't necessarily have to represent addition in the normal sense. Elements of G may not even be numbers!

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Examples: With addition and multiplication defined in the usual sense \mathbb{R} , \mathbb{Q} , and \mathbb{C} are fields. \mathbb{Z} is a commutative ring but not a field.

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¹Also known as Galois or finite fields for prime p , although those are more general objects that have different meanings for non-prime p as well.

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Definition: For prime p , the field $(\mathbb{Z}_p, +, \cdot)$, with $+$ and \cdot defined as modular arithmetic $(\text{mod } p)$, is known as the **prime field¹ of order p** , denoted $GF(p)$.

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A polynomial is said to contain a point (x, y) if $p(x) = y$.

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One way to do it: try plugging in the points and solving for the coefficients. Say I give you $(x_1, y_1), (x_2, y_2), \dots, (x_{d+1}, y_{d+1})$.

$$\begin{aligned}y_1 &= a_0 + a_1x_1 + a_2x_1^2 + \dots + a_dx_1^d \\&\vdots \\y_{d+1} &= a_0 + a_1x_{d+1} + a_2x_{d+1}^2 + \dots + a_dx_{d+1}^d\end{aligned}$$

Or in matrix form:

$$\begin{bmatrix} 1 & x_1 & x_1^2 & \dots & x_1^d \\ 1 & x_2 & x_2^2 & \dots & x_2^d \\ 1 & x_3 & x_3^2 & \dots & x_3^d \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_{d+1} & x_{d+1}^2 & \dots & x_{d+1}^d \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_d \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_{d+1} \end{bmatrix}$$

(This matrix is called the *Vandermonde matrix*.)

Lagrange Interpolation (1/2)

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$$\Delta_1(x) := y_1 \frac{(x - x_2)(x - x_3) \dots (x - x_{d+1})}{(x_1 - x_2)(x_1 - x_3) \dots (x_1 - x_{d+1})}$$

Value at x_1 ?

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Value at x_1 ? y_1 . Value at x_2, \dots, x_{d+1} ? 0. General idea behind interpolation: make these polynomials for all i and add them together.

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Polynomial must be over a field in order to guarantee that interpolation works.

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We already know there is such a polynomial (we constructed one).
Remains to show uniqueness.

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Polynomial Division

Given a degree- d polynomial $f(x)$ and a polynomial $g(x)$ of degree at most d , we can use long division to write $f(x) = g(x)q(x) + r(x)$ for some polynomials $q(x), r(x)$ such that the degree of $r(x)$ is strictly smaller than the degree of $f(x)$. Method: same as elementary-school long division for numbers!

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So $x^3 - 2x^2 - 4 = (x - 3)(x^2 + x + 3) + 5$.

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It immediately follows that a nonzero polynomial of degree d has at most d roots. Why? Suppose for contradiction that it has more than d . Take first d roots and write the polynomial as $c(x - a_1) \dots (x - a_d)$. Plug in the $d + 1$ st root, a_{d+1} . Since it's distinct from a_1, \dots, a_d this polynomial must be nonzero, contradicting our assertion that a_{d+1} was a root. Therefore, we've proven Theorem 1.

Counting polynomials.

Applications: Shamir's secret sharing and error-correcting codes.

Polynomial identity testing and the Schwartz-Zippel lemma